

Auto Lighting

The Auto Lighting feature enables automated control of table lighting based on game activity and system status, improving operational efficiency and energy management. This module is designed to ensure lights are activated only when tables are in use and switched off automatically when sessions end.

Operators can configure lighting behaviour to align with different game modes, such as countup or countdown sessions, and link lighting activation to table status, bookings, or POS transactions. This ensures accurate synchronisation between gameplay and lighting control.

With intelligent automation in place, clubs can reduce manual intervention, optimise energy consumption, and maintain a professional playing environment. Once configured, the Auto Lighting system is fully integrated with the POS platform, booking flow, and table management system, providing seamless and reliable lighting control across all tables.

7. Auto Lighting

7.1 Set Up Auto Lighting

Go to Operation > Click Setting (the blue circle on below) > Go to Lighting Control

Details to Set Up Lighting Board:

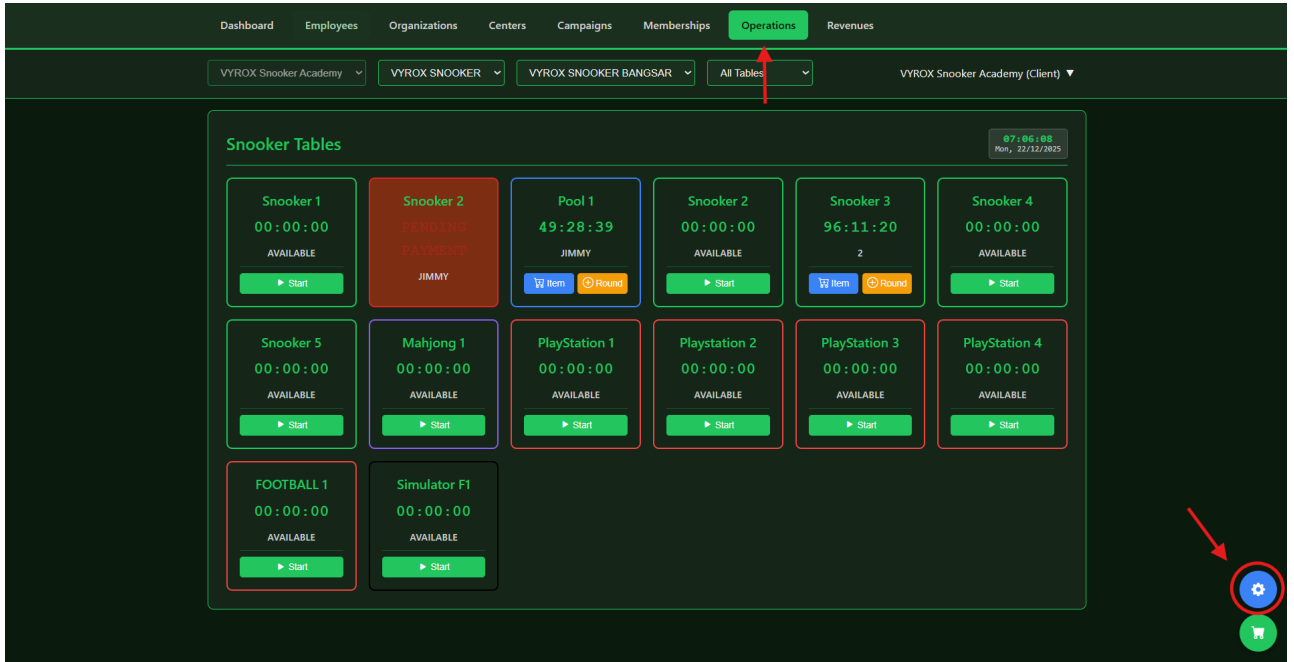
1. Go to lighting control device
2. Add device lighting board
3. Add channel at table

Step 1

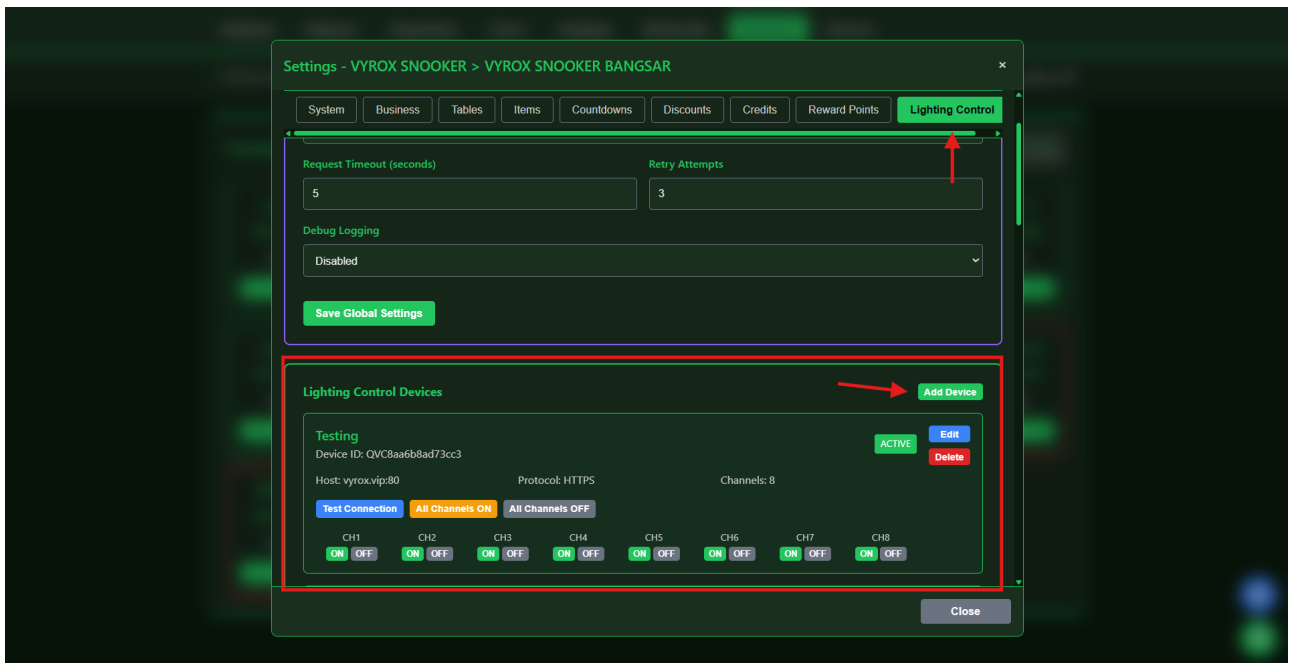
Go to Lighting Control Device > Click Add Device >

Details to Add Lighting Board:

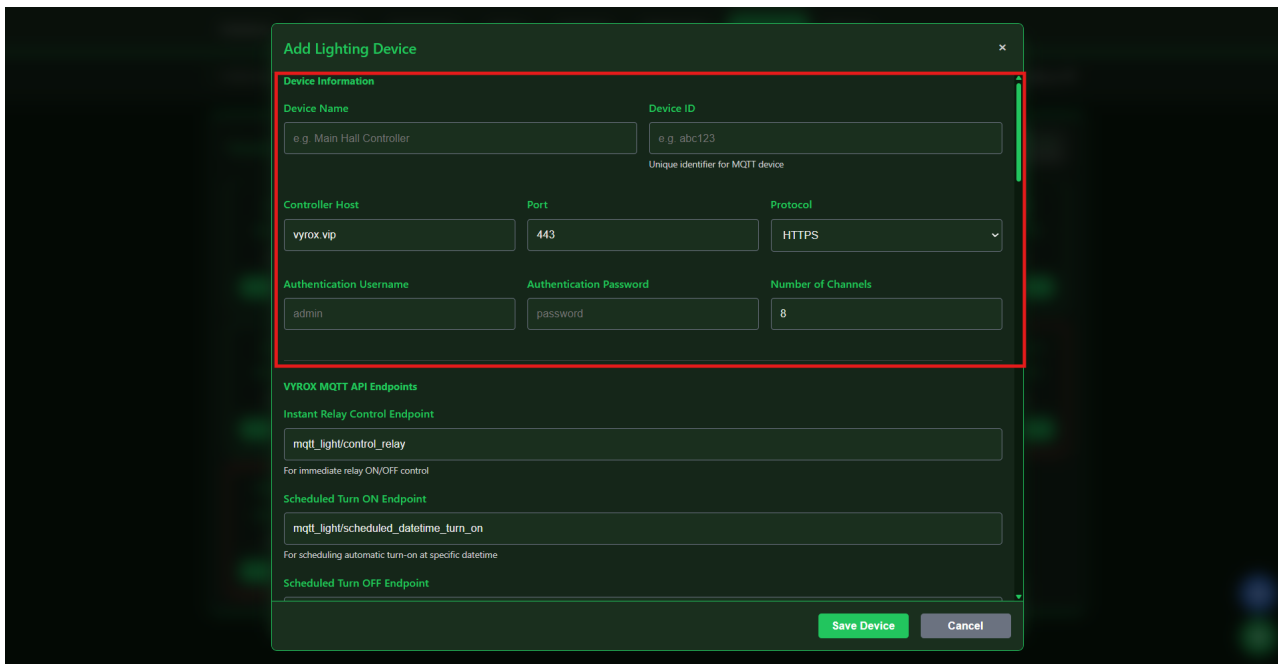
1. Fill the name device
2. Copy lighting board ID and paste to Device ID (Copy ID from Website lighting board)
3. Change port 443 to 80



1.



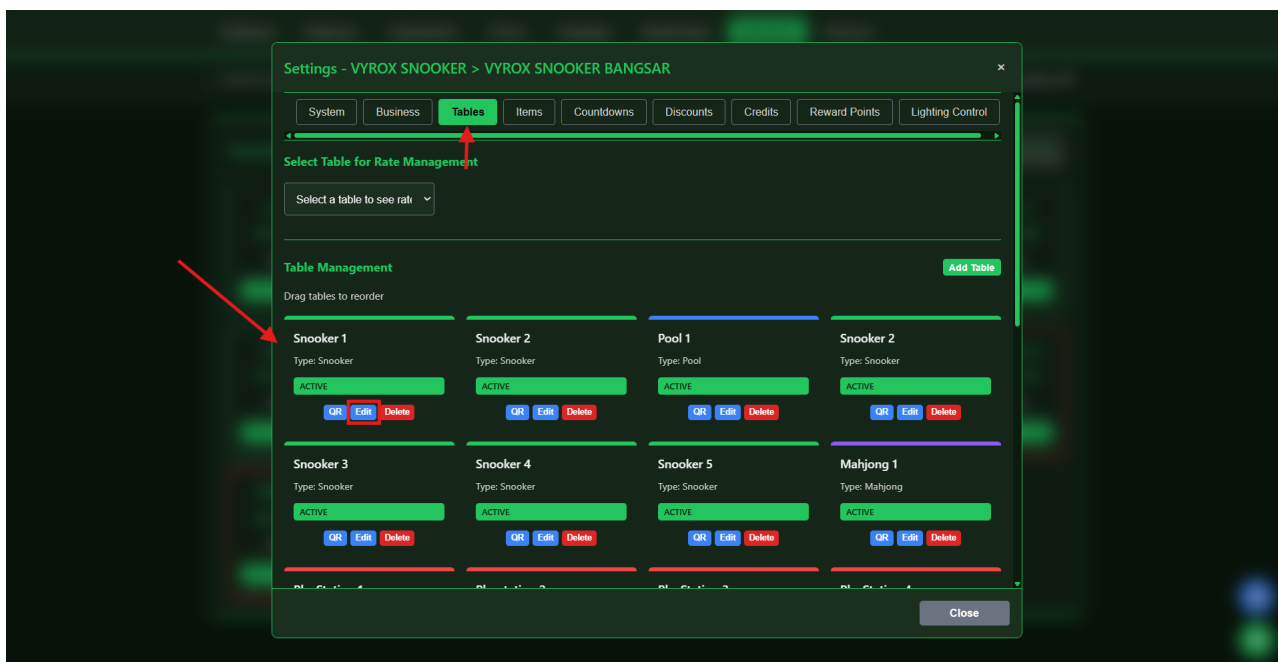
2.



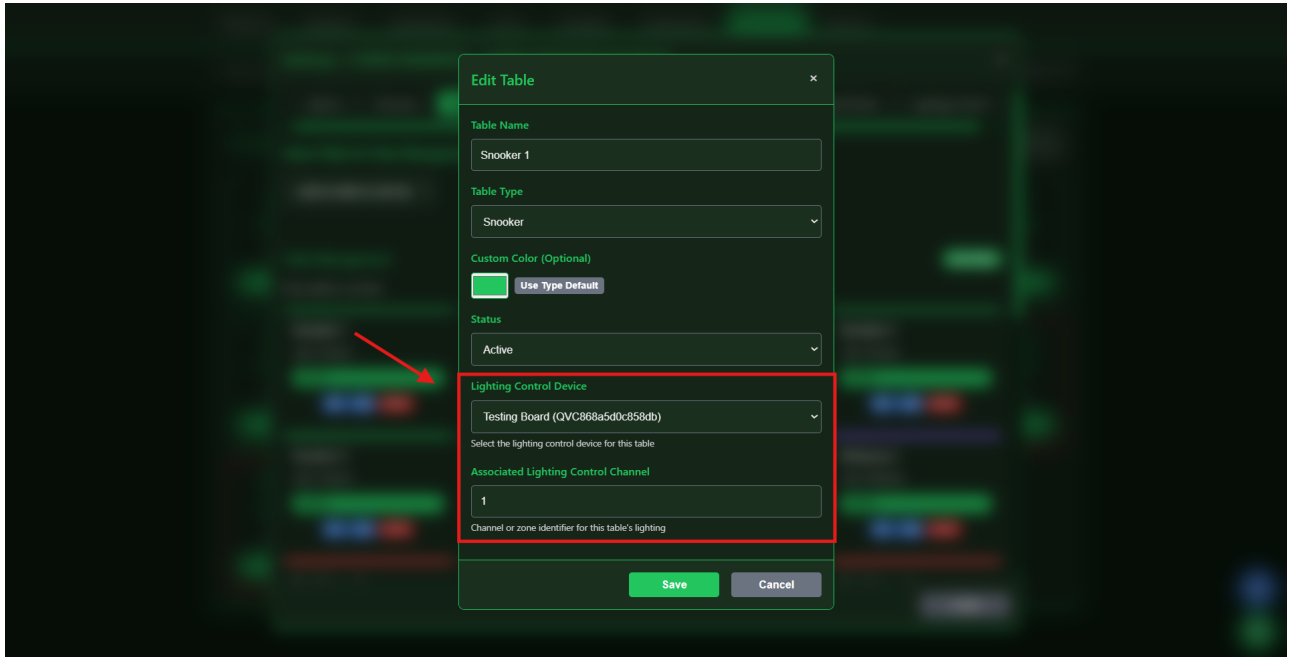
3.

Step 2

Go to Table > Table Management > Select 1 Table and Click Edit > Choose Lighting Control Device > and Put Associated Lighting Control Channel Number



1.



7.2 Tutorial Installation Lighting Board

This video is a guideline to installation:

<https://youtube.com/shorts/-f60TLMLSp8?si=JDC0-XJwUL4FEidm>

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